



Pathfinder Society Scenario #7-09: The Chitterwood Walks, Part 1: Scrambling the Tribes

Character Chronicle #

2

Character Name

Organized Play #

Character #

Adventure Summary

You defended a historic meeting between goblin tribes against a nasty undead attack, earning some goodwill among the tribes of the Chitterwood Forest in the process.

Boons

Congratulations on completing the adventure! You've earned Pathfinder Society (Second Edition) Achievement Points, a currency that be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.

Rewards

Starting XP

XP Gained

Total XP

Experience

Items

Notes

+1 striking morningstar (level 4, 101 gp)

Starting GP

GP Gained

GP Spent

Total GP

Gold

Reputation/Infamy

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: UXMA

For more information about the Pathfinder Society Organized Play program, including how to use this Chronicle Sheet, visit pathfindersociety.club