



Pathfinder Society Scenario #7-17: Perch of Liberty

Character Chronicle #

2

Character Name

Organized Play #

Character #

Adventure Summary

You traveled into the Devil's Perch in Cheliax to check on the Windspire strix tribe. Along the way, you infiltrated Sorvus's Strike and attempted to kneecap the Order of the Gate Hellknights that were stationed there. When you reached Windspire, the battle between strix and the Hellknights was already underway and you assisted the strix with their fight for freedom against forced conscription.

Boons

Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.

Rewards

Starting XP

XP Gained

Total XP

Experience

Items

Notes

potion of flying (level 8, 100 gp, *Pathfinder GM Core* 259)

Starting GP

GP Gained

GP Spent

Total GP

Gold

Reputation/Infamy

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: PJ6G

For more information about the Pathfinder Society Organized Play program, including how to use this Chronicle Sheet, visit pathfindersociety.club